Name   **Ivan davies**
Role   **Senior Producer – External Development**
Location   **Studio Liverpool**
Joined SCEE   **November 2004**

Accidentally fell into the games industry 18 years ago and have enjoyed producing and developing some 61 products so far. Started work at Special FX as an 8-bit artist and then moved on to working as a Producer at Ocean Software in Manchester way back in March 1992. In October 2001, I became the Head of Production for Infogrames and in Feb 2003 became Studio Head for Warthog. Finally in November 2004, I began work in my home town of Liverpool, in SCEE's External Development department.